

Designers Light Forum

Lighting Quality Metrics for Products and Projects

Ute Besenecker, DesignLights Consortium Kate Sweater, Dwaal Lighting Design Tuesday, March 12, 2019







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Questions related to specific materials, methods, and services will be addressed at the conclusion of this presentation.



Learning Objectives

At the end of the this course, participants will have a better understanding of:

- 1. What quality-of-light metrics are available in the industry both at the product and project level
- 2. How quality-of-light metrics are applied to benefit the lighting design process
- 3. The limitation of metrics, and when they should be supplemented by other, qualitative and observational design strategies
- 4. How metrics can differ between being applied at the luminaire, lighting system or lighting project level





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Introduction

- Overview: Lighting Design Process
- Overview: Metrics for Project Design
- Overview: Metrics for Product Selection

Project examples

- Rural Exterior
- Urban Exterior
- Interior

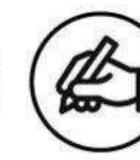
Discussion

- Q&A and Discussion



PHASES: TYPICAL LIGHTING PROJECT





PROGRAMMING

user needs and preferences
psychological needs
<mark>circadian / biological needs</mark>
<mark>visual task</mark>
quantity/quality of lighting
glare and visual comfort
architectural features
daylighting
color and color rendering
flexibility of function
controls requirements
security
budget
efficiency/efficacy
environmental impact
operating cost
maintenance
energy and resources
building/ electrical codes



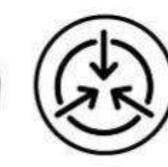
SCHEMATIC DESIGN

user needs and preferences user needs and preferences psychological needs psychological needs circadian / biological needs circadian / biological needs visual task visual task SAME AS Programming *plus*: SAME AS Programming *plus*: coordination with bldg TASKS: systems mockups coordination with furniture preliminary budget product availability check concepts presentation TASKS: develop details luminaire selection lighting and controls plan maintenance

maintenance energy and resources energy and resources building/ electrical codes building/ electrical codes

DESIGN

DEVELOPMENT



CONSTRUCTION DOCUMENTATION

coordinate with architecture electric/ daylighting controls check for function changes finalize controls design check budget verify maintenance check energy code compliance check bldg/elec code compliance coordinate with bldg systems coordinate with furniture/builtins check product availability TASKS: controls schedule/specs

detail drawings

lighting schedule/specs

lighting and controls plan

BID

TASKS: clarification for contractors

CONSTRUCTION

TASKS:

submittal review construction observation field problem coordination project punch list final adjustments

post occupancy evaluation

EVALUATION

TASKS:

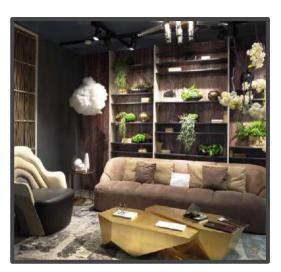
Asses if project meets **objectives** Takes notes to help inform future design projects





Quality-of-Light at the installation level requires:









Quality Luminaires

Quality layout and design

(including finishes and

materials)

Quality installation and integration

Commissioning and aiming



Quality in finished projects is often accomplished using:





Normalized SPD



Good communication with client, reps, contractors, etc (renderings, BID clarifications)

Simulation / Design software

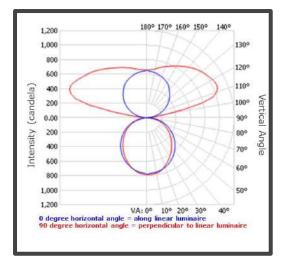
Software adding spectral distribution information has been developed

Targeted mock-ups (testing pre-selected options)

Image credits: htps://lightinganalysts.com/software-products/agi32/overview/ Kate Sweater

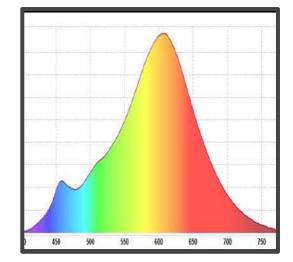


The information is obtained by measuring:









Photometric distribution

• .ies file

Photometric distribution

• goniophotometer

Spectral power distribution

• integrating sphere

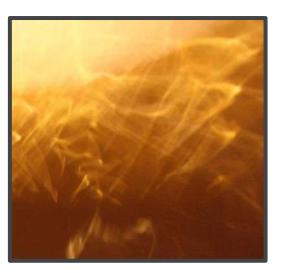
Spectral power distribution

• .spdx file



Quality-of-Light metrics characterize luminaire properties, including:









Color Quality

- color of light
- color rendering

Optical Light Distribution

Glare

Alertness / Circadian Effects

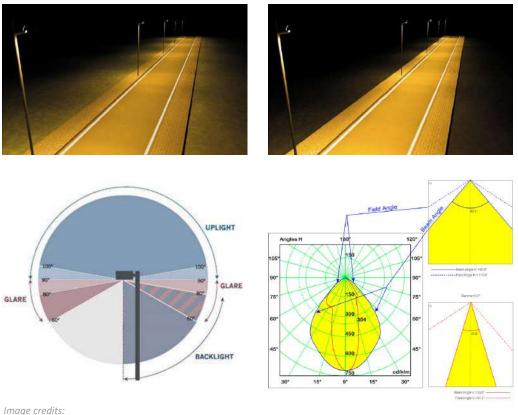
Image credits: Don Slater, NightTime Design Ute Besenecker



Definitions and Examples

DISTRIBUTION

- Uniformity and contrast ratios
- Polar plot, beam angle and field angle
- BUG rating (Backlight, Uplight and Glare) defines the distribution from a luminaire within three primary solid angles: forward-, back-, and up-light.



DOE's Overview of Fitted Target Efficacy (FTE), 2009 California Lighting technology Center, UC Davis

https://ransenlightingandcolor.blogspot.com/2016/11/how-to-calculate-beam-angle-field-angle.html



Definitions and Examples

GLARE

- Discomfort glare factors:
 - o luminance of the source
 - \circ source size
 - o illuminance and luminance of the surround / background
 - o distance / position in the field of view
- UGR is an indoor discomfort glare likelihood assessment method.
- UGR tables are based on pre-set room definitions and summarize different room reflectances and geometries.

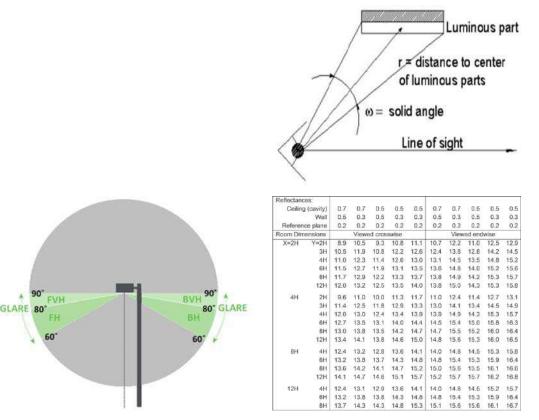


Image credits:

https://docs.agi32.com/AGi32/Content/adding_calculation_points/Calculations_UGR_Concepts.htm California Lighting technology Center, UC Davis



Definitions and Examples

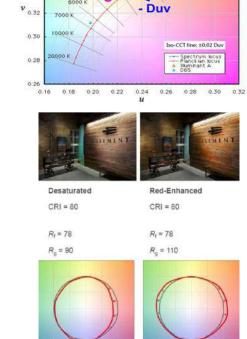
COLOR OF LIGHT

- Correlated Color Temperature (CCT)
- Chromaticity
- *D*uv+ indicates a chromaticity above the BBL, on the green side, *D*uv- below, on the pink/purple side

COLOR RENDERING

- Effect of an illuminant on the color appearance of objects (in comparison to a reference illuminant)
- Common Metrics: Fidelity index, Gamut index, Red rendering





+ Du

0.36

0.34

ODEN

Duv= 0 Duv= -0.01

Duv= -0.02

Image credits: Don Slater, NightTime Design http://www.asensetek.com/knowledge-duv/ DOE/IES 2015, Understanding and Applying TM-30-15



Definitions and Examples

We are frequently using metrics Metrics are used when selecting (whether we realize it or not) fixtures for: CANDELA DISTRIBUTION → circadian/biological needs 22.5 45 0.0 67.5 90 1314 1314 1314 1314 1314 1305 1304 1304 1306 1307 \rightarrow visual task 1233 1231 1241 1225 1220 346 15 1492 1114 1098 1089 1076 25 1064 501 \rightarrow glare or visual comfort 164 1119 55 **Lighting Fac** 65 Light Output/Lumens 746 \rightarrow color or color rendering Measures light output. The higher the 85 90 -HP-2 ID (See pg 2 for cross sections) number, the more light is emitted. LED Product HP-2 ID RG (See pg 2 for cross sections) -95 \rightarrow controls requirements Reported as "Total Integrated Flux (Lumens)" on Length (Minimum 2', increments accurate to LM-79 test report. Light Output (Lumens) 1/16th' (± 1/32"), standard) \rightarrow efficiency/ efficacy Watts •Watts Uplight Output (S - Standard, B - Boosted Standard, Measures energy required to light Lumens per Watt (Efficacy) H - High, V - Very High) the product. The lower the wattage, the → energy resources Downlight Output (S - Standard, B - Boosted Standard, less energy used. H - High, V - Very High) Color Accuracy Reported as 'Input Power (Watts)" on LM-79 report. \rightarrow meeting bldg/electrical codes Color Rendering Index (CRI) LED CRI/CCT (830 - 80 CRI min, 3000K 930 - 90 CRI min, 300 Lumens per 835 - 80 CRI min, 3500K 935 - 90 CRI min, 350 Watt/Efficacy \rightarrow lumen maintenance 840 - 80 CRI min, 4000K 940 - 90 CRI min, 4000K) Light Color 3100 Measures efficiency. The higher the Correlated Color Temperature (CCT) Uplight Option (TG - Top Glow (standard), F - Flush, WSO - Widespread Optic, number, the more efficient the product. WSOTG - Widespread Optic with Top Glow, ASY-L - Asymmetric Left Optic, Reported as "Efficacy' on LM-79 test report. ASY-R - Asymmetric Right Optic, ASYTG-L - Asymmetric Left Optic with Top Glow. ASYTG-R - Asymmetric Right Optic with Top Glow) Warm White Bright White Daylight Downlight Option (F1 - Flush (standard), BG1 - Bottom Glow, DL1 - 1" Drop Down Lens, 3200K 2600K 4500K 6500K RG-D² - Flat Diffuser with 1" Regressed) Reflector System (96LG - Low Gloss) Visit www.lighting-facts.com for the Label Reference Guide. Voltage (120V, 277V, 347V) All results are according to IESNA LM-79-2008: Approved Method for the Electrica Mounting (FA - Fully Adjustable) and Photometric Testing of Solid-State Liphting Imaae credits: Endcap (FE - Flat Endcap, DE³ - 1" Drop Down Lens Endcap) http://ieslightlogic.org/just-the-facts-the-lighting-facts-label-and-leds/ Circuiting⁴ (SC - Single Circuit, DC⁵ - Dual Circuit) leducation.org Ceiling Type (C1 - 1" T-Bar, C2 - 9/16" T-Bar, C3 - screw slot, C4 - hard ceiling) Integrated Sensor (OBO - Occupancy Sensor, OBD - Daylight)





Image credits: Finished lighting installation of pathway lighting at Baker Hall, Dartmouth College. Firm: LTLDA, lead designer Kate Sweater



Design Criteria					
Distribution	Fixtures should allow for a variety of distributions and light-outputs, for flexibility in futur in futur in stallations - and to allow for greatest uniformity				
Distribution	Fixtures had to be full cut-off to reduce sky glow				
Glare	Fixtures should be non-glary				
Color of Light	Fixtures should match in color temperature for consistency across campus				
Color Rendering	Fixtures to allow for excellent recognition of people and objects at night				
Sensitivity to Environment	Lighting levels needed to meet task criteria while maintaining low lighting levels to respect the rural setting				
Controllability	Fixtures had to be dimmable to work with controls system				
Aesthetics	Fixtures should match aesthetically to previously selected pedestrian standard fixtures				
	leducation.or				



Distribution / Uniformity

Light output uniformity was a priority on this project

Fixture distribution was the key to achieving uniformity

- How do metrics play into fixture selection?
- How did we know the lighting would be uniform?



Image credits: Finished lighting installation of pathway lighting at Baker Hall, Dartmouth College. Firm: LTLDA, lead designer Kate Sweater



Distribution / Uniformity

Light output uniformity was a priority on this project

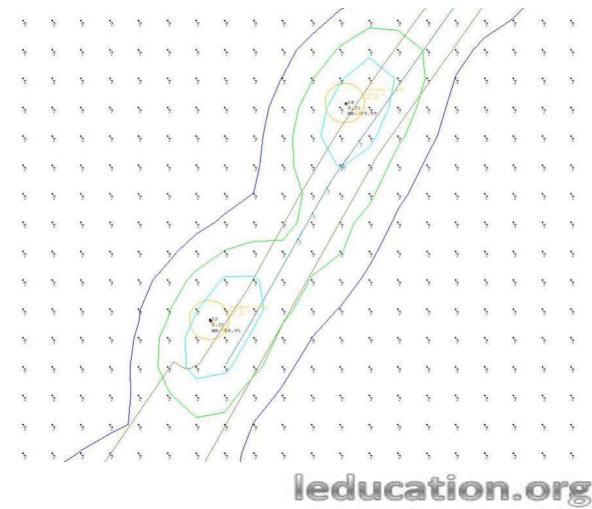
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CALCULATION SUMMARY

Average Maintained Illuminance (horizontal)	0.5 fc	
Ave/Min Uniformity	6:1	
Average Vertical Illuminance at 6' (for walkways)	not less than 0.5	

Estimated Illuminance Values from Photometric Softv		
Average Illuminance (horizontal)	0.63 fc	
Maximum Illuminance (horizontal)	2.1 fc	
Minimum Illuminance (horizontal)	0.2 fc	
Ave/Min Uniformity	3.15:1	
Average Vertical Illuminance at 6' (along bike path)	1.09 fc	





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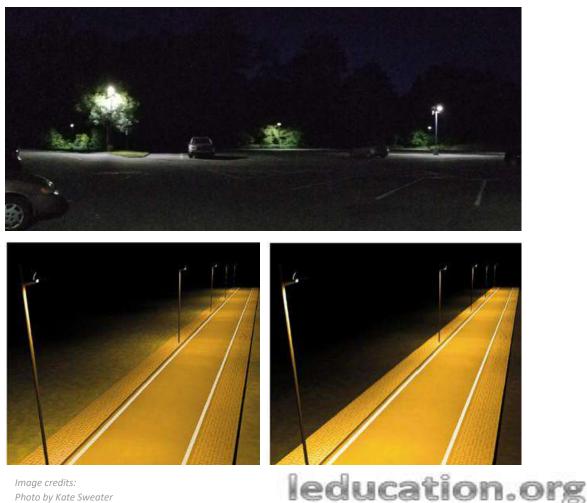


Image credits: Photo by Kate Sweater DOE's Overview of Fitted Target Efficacy (FTE), 2009



Distribution / Sky Glow

Minimize sky glow from our fixtures, in consideration of the rural environment

Specify a fixture based on the IESNA* cut-off classifications

- Full Cutoff
- Cutoff
- Semi-cutoff
- Non-cutoff

How do you know which classification your fixture falls into if it is not on the cut sheet?

*Illuminating Engineering Society of North America



Image credits: Finished lighting installation of pathway lighting at Baker Hall, Dartmouth College. Firm: LTLDA, lead designer Kate Sweater



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ZONAL LUMEN SUMMARY

Zone	Lumens	%Lamp	%Fixt
0-20	321.92	N.A.	6.00
0-30	763.25	N.A.	14.20
0-40	1442.81	N.A.	26.90
0-60	3428.14	N.A.	63.90
0-80	5319.02	N.A.	99.10
0-90	5365.91	N.A.	100.00
10-90	5288.27	N.A.	98.60
20-40	1120.89	N.A.	20.90
20-50	2043.6	N.A.	38.10
40-70	3085.32	N.A.	57.50
60-80	1890.88	N.A.	35.20
70-80	790.90	N.A.	14.70
80-90	46.89	N.A.	0.90
90-110	0.00	N.A.	0.00
90-120	0.00	N.A.	0.00
90-130	0.00	N.A.	0.00
90-150	0.00	N.A.	0.00
90-180	0.00	N.A.	0.00
110-180	0.00	N.A.	0.00
0-180	5365.91	N.A.	100.00

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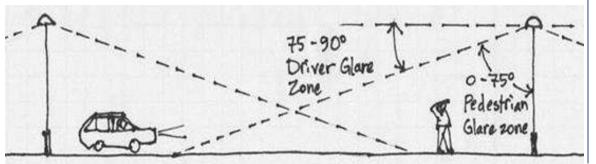
*Illuminating Engineering Society of North America



Outdoor Glare

Will you know by reading fixture information and metrics if a fixtures will be glary?

- Glary for whom and from what location?
- Do you also need to view the fixture in person?
- What metrics are available?







What can Metrics tell us?

- BUG and Cut-off classifications
- Other Metrics (e.g., DG, UGR,...)

What more do we need to know?

- Illuminance source
- Luminance source
- Illuminance surrounding the source
- Ambient illuminance at source location
- Background luminance
- Angular distance between observer and source, position in the field-of-view
- Source size

Outdoor Indoor

Image credits: Kate Sweater Ute Besenecker

leducation.org

Glare



Brightness

SPECTRUM

• does play a role in scene brightness (and glare)

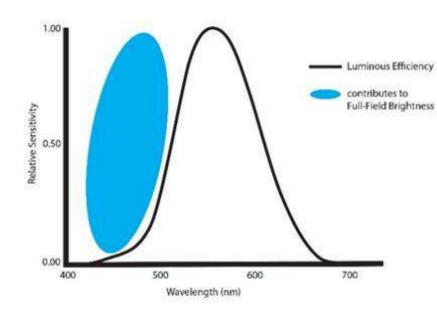




Image credits: www.ledlite-power.co.uk--LPS-vs-LED www.wheelshonda.com_xenon-blue-headlights



Color of Light / CCT

New standard campus fixture needed to match aesthetically with the previously selected standard pedestrian pathway fixture

Fixtures across campus also need to match at nighttime

• Is CCT all we need to know in order to reduce variation in the color of light at night?



Image Credits: Nantes by night (© Didier Robcis photography) https://www.lec-expert.com/topics/the-colour-rendering-index-at-the-led-test-benc Kate Sweater





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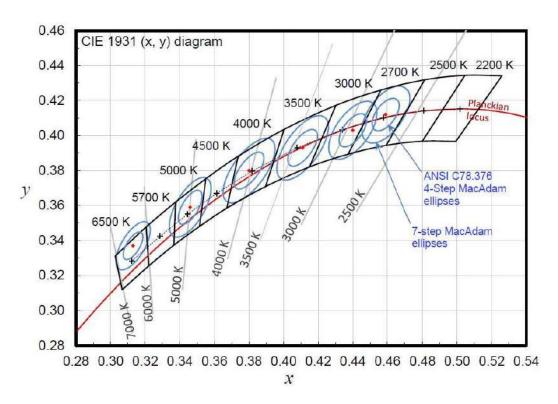


Image credits: NEMA ANSI C78.377-2017 Ieducation.org



Color Rendering

Good color rendering allows for better identification of people or objects at night.

- How do we understand how the lighting we are specifying will render the surrounding environment?
- What are some metrics we can use to better understand?



Image credits: Fixtures along a driveway at night. Photo by Kate Sweater

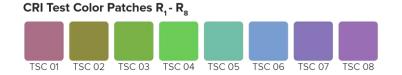




Color Rendering

Good color rendering allows for better identification of people or objects at night.

- How do we understand how the lighting we are specifying will rendering the surrounding environment?
- CRI (Ra)
- TM-30-18 (Rf & Rg)



Supplemental Test Color Patches R₉ - R₁₄





Image credits:

http://www.lightingservicesinc.com/sites/default/files/_/resou rces/lsi_tm-30_shedding_new_light_on_color_rendering_1.pdf https://insights.regencylighting.com/answering-yourquestions-on-light-color-and-quality-ask-the-expert-series





APPLICATION EXAMPLE: OPENING THE EDGE

Color Rendering

Color rendering at night is important both for:

- safety and security (for identification)
- in order to render the color artwork in the environment.

Both fidelity and saturation are important parameters





Image credits: model of Opening the Edge green-space, a project of the Design Trust for Public Space - photo by Kate Sweater. Bird's eye view by Destiny Mata



Color Rendering

Elements in the space feature color saturated *materials* such as

- Blue velour walls
- Marbled floors
- Shag carpeting walls (acoustic)

Or deep saturated colored lighting

How to select the lighting based on the mood, but also for the required tasks?

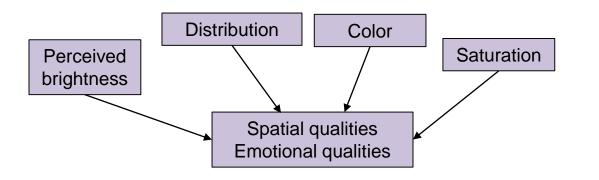


Image credits: Electric Garden Recording Studio in Brooklyn NY. Photo by F. Oudeman



Mood and Atmosphere Considerations

- There are no direct metrics
- There are some correlations



METHODS

- Use of common associations (e.g. sky-blue, fire-red)
- Use of fixtures and controls that provide desired options

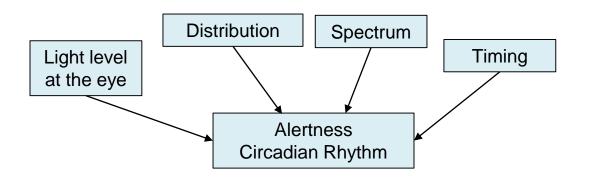


Image credits: Electric Garden Recording Studio in Brooklyn NY. Photo by Ben Kane



Alertness and Circadian Considerations

- There are preliminary metrics (spectrum)
- There are preliminary recommendations



METHODS

- Use of melanopic and circadian stimulus measures
- Use of fixtures and controls that provide desired options



Image credits: Electric Garden Recording Studio in Brooklyn NY. Photo by F. Oudeman

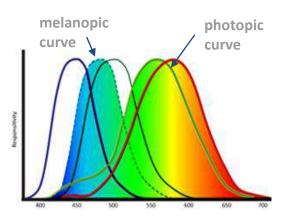


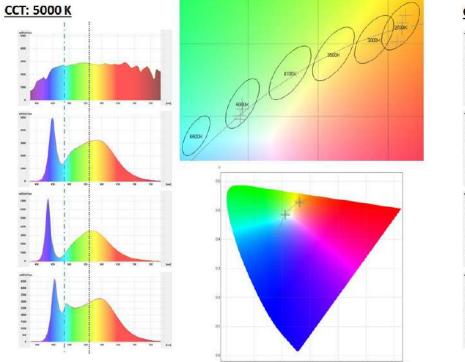
Spectrum and Spectral Tuning

LED spectrum customization

Looking similar with different composition

- Different ability to render color
- Different impact on the non-visual system





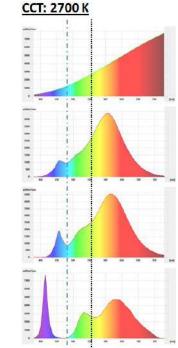


Image credits: Ute Besenecker

leducation.org

EYES' SPECTRAL SENSITIVITIES



Alertness and Circadian Considerations

METRICS

- Melanopic Flux, Illuminance, and Ratios
- Circadian Stimulus (CS) Calculator

GENERAL RECOMMENDATIONS

Morning/Day/Alerting:

- High melanopic content
- High light level
- High CS

Evening/Night/Relaxing:

- Low melanopic content
- Low light level
- Low CS







IMPACT OF FINISHES

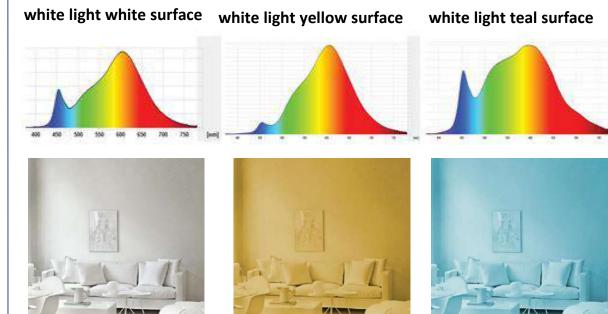


Image credits: http://decordots.com/wpcontent/uploads/2013/07/all-white-living-room.-Ecowhite-Borge.jpg Ute Besenecker



Other Considerations

LIGHTING FOR PLANTS

- Plant growth without daylight
- Plant looks (color rendering)



Image Credits: Electric Garden Recording Studio in Brooklyn NY. Photo by Ben Kane





SUMMARY

PRODUCTS

- Measurement files such as .ies or .spdx can help to meet design criteria
- Metrics are being developed and updated all the time
- Software helps us to select fixtures
- Limitations: some design criteria have no metrics

PROJECTS

- Simulations can be performed using measurement files such as .ies or .spdx
- Aiming and commissioning is critical
- Limitations: some design criteria require evaluation of the fixture in the installation environment



DISCUSSION & QUESTIONS

Do you have any questions?

Our questions to you:

- What are your strategies for estimating glare on a project?
- Do you have any project examples where metrics played a big role?
- Are there any other metrics you feel we should have discussed?
- How do you determine the best luminaire spacing?



This concludes The American Institute of Architects Continuing Education Systems Course







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